

# Simplified Visual Bits – 7/9

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# Progress

- Parallelized program to make it  $\sim 4x$  faster
- Fixed a few bugs
- Made other optimizations
  - ▣ If the error is greater than .5, than the signs of the weights and the sign of the threshold can be switched in order to create an error less than .5

# Problem

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- When boosting the error should gradually decrease.
- However, currently the error sometimes increases and sometimes decreases.

# Why this could happen

- There is a bug in my program
- There are not enough weights
  - ▣ Only using about 50,000 so far due to the time it takes
- There is not enough variation in the weights
  - ▣ Tried Gaussian distribution with mean 0 and standard deviation of 1
  - ▣ Tried uniform distribution from -1000 to +1000

# Why this could happen

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- Usually, the best weights classify 58% of the descriptors correctly.
- The absolute best weights I have seen classified 61% of the descriptors correctly.

# Plan

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- Solve the problem discussed previously
- Make program even faster by calling C++ code
- Instead of using AdaBoost, use GentleBoost
- Create script in order to train final classifier (using LibSVM)
- Create script to test the images